M.L. Dahanukar College of Commerce Teaching Plan: 2023 - 2024

Department: I.T. Class: <mark>S.Y.B</mark>.Sc.(I.T.) Semester: I<mark>V</mark> Subject: Core Java

Name of the Faculty: Snehal S. Borlikar

Month	Topics to be Covered	Internal	Number of
		Assessment	Lectures
November	Unit 1: Introduction ,Classes		4
December	Unit 2: Inheritance, Interface Unit 3: Exceptions		11
January	Unit 3: Multithreading, Packages Unit 4: Introduction to JFC and Swing		20
February	Unit 4:Layouts,Event Handing Unit 5:Advance Swing		15
March	Unit 5:Advance Swing Control, JDBC		10

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M.L. Dahanukar College of Commerce

Teaching Plan: 2023 - 24

Department: I.T. Class: S.Y.B.Sc.(I.T.)

Semester:IV

Subject: Embedded System

Name of the Faculty: Amit Bane

Month	Topics to be Covered	Internal	Number of
		Assessment	Lectures
	PIC MICROCONTROLLER: Architecture – memory		06
November	organization – addressing modes – instruction set – PIC		
	programming in Assembly & C –I/O port, Data Conversion,		
	RAM & ROM Allocation, Timer programming		
	Advented ADMA Controllerer later duction to ADMA and its		45
December	Advanced ARIVI Controllers: Introduction to ARIVI and its		15
December	medac. The ABM Programmer's medal Programs		
	Indues – The Arivi Programmer's model - Register's – Pipeline		
	PEID Understanding Serial Communication Bluetooth		
	Communication CDI Interface ZigDee M/i Fi 12C Infrared		
	PEID GSM GDS DDH/SDH/Ethornot		
	Getting Started with Arduino: Introduction Arduino		20
lanuary	Variants Install the Drivers Arduino IDE Basic Functions:		20
January	Overview Structure Digital I/O Eurotions Analog I/O		
	Functions Advanced I/O Functions Timer Functions		
	Communication Functions, Interrupt Functions, Math		
	Functions Programming Language Reference		
	Using Sensors with the Arduino: Light Sensitive Sensors.		14
February	Temperature Sensors, Temperature and Humidity Sensor.		
,	Line Tracking Sensor, Ultrasonic Sensors, Digital Infrared		
	Motion Sensor, Joystick Module, Gas Sensor, Hall Sensor,		
	Color Sensor, Digital Tilt Sensor, Triple Axis Acceleration		
	Sensor, Analog Sound Sensor, Voice Recognition Module,		
	Digital Vibration Sensor, Flame Sensor, Capacitive Touch		
	Sensor Electromechanical Control Using the Arduino: DC		
	Motor, Stepper Motor, Servo Motor		
March	Wireless Control Using the Arduino: Infrared Transmitter		05
	and Receiver, Wireless Radio Frequency, Bluetooth,		
	GSM/GPRS, Wi-Fi Case Studies: • Air Quality Monitor Using		
	Arduino • A Fire-Fighting Robot Using Arduino • Intelligent		
	Lock System Using Arduino		

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M.L. Dahanukar College of Commerce Teaching Plan: 2023-24

Department: I.T

Class: S.Y.B.Sc (I.T)

Semester: IV

Subject: COST

Name of Faculty: Mohammad Tahir Ansari

Month	Topics to be covered	Internal	Number of
		Assessment	Lectures
December	UNIT I		
	Averages, or Measures of Central Tendency, The Arithmetic Mean,		10
	The Weighted Arithmetic Mean, Properties of the Arithmetic Mean, The Arithmetic Mean Computed from Crowned Data The Median		
	The Mode The Empirical Relation Between the Mean Median		
	and Mode. The Geometric Mean G. The Harmonic Mean H. The		
	Relation Between the Arithmetic, Geometric, and Harmonic Means,		
	The Root Mean Square, Quartiles, Deciles, and Percentiles,		
	Software and Measures of Central Tendency.		
January	UNIT I		16
	The Range, The Mean Deviation, The Semi Interquartile Range,		
	The 10–90 Percentile Range, The Standard Deviation, The		
	Variance, Short Methods for Computing the Standard Deviation,		
	Properties of the Standard Deviation, Charlie's Check, Sheppard's		
	Correction for Variance, Empirical Relations Between Measures of		
	Dispersion, Absolute and Relative Dispersion; Coefficient of		
	Variation, Standardized Variable; Standard Scores, Software and		
	Measures of Dispersion.		
	Introduction to R: Basic syntax, data types, variables, operators,		
	control statements, R-functions, R-Vectors, R-lists, R Arrays.		
	UNIT II		
	Moments, Moments for Grouped Data, Relations Between		
	Moments, Computation of Moments for Grouped Data, Charlie's		
	Check and Sheppard's Corrections,		
	Moments in Dimensionless Form, Skewness, Kurtosis,		
	Computation of Skewness and Kurtosis		
February	UNIT II		16
5	Sampling Theory, Random Samples and Random Numbers,		-
	Sampling With and Without Replacement, Sampling Distributions,		
	Sampling Distribution of Means, Sampling Distribution of		
	Proportions, Sampling Distributions of Differences and Sums,		
	Standard Errors, Software Demonstration of Elementary Sampling		
	Theory.		
	UNIT III		
	Estimation of Parameters, Unbiased Estimates, Efficient Estimates,		
	Point Estimates and Interval Estimates; Their Reliability,		
	Confidence-Interval Estimates of Population Parameters, Probable		
	Error.		

	Statistical Decision Theory: Statistical Decisions, Statistical	
	Hypotheses, Tests of Hypotheses and Significance, or	
	Decision Rules, Type I and Type II Errors, Level of Significance,	
	Tests Involving Normal Distributions, Two-Tailed and One-Tailed	
	Tests, Special Tests, Operating-Characteristic Curves; the Power of	
	a Test, p	
	Values for Hypotheses Tests, Control Charts, Tests Involving	
	Sample Differences, Tests Involving Binomial Distributions.	
	Statistics in R: mean, median, mode, Normal Distribution,	
	Binomial Distribution, Frequency Distribution in R.	
March	UNIT IV	
	Small Sampling Theory: Small Samples, Student's t	18
	Distribution, Confidence Intervals, Tests of Hypotheses and	
	Significance, The Chi Square Distribution, Confidence Intervals for	
	Sigma, Degrees of Freedom, The F Distribution.	
	The Chi-Square Test: Observed and Theoretical	
	Square Test for Goodness of Fit Contingency Tables Vates'	
	Correction for Continuity Simple Formulas for Computing chi-	
	square. Coefficient of Contingency. Correlation of Attributes.	
	Additive Property of chi	
	square.	
	UNIT V	
	Curve Fitting and the Method of Least Squares: Relationship	
	Between Variables, Curve Fitting, Equations of	
	Approximating Curves, Freehand Method of Curve Fitting, The	
	Straight Line, The Method of Least Squares, The Least-Squares Line,	
	Nonlinear Relationships, The Least-Squares Parabola, Regression,	
	Applications to Time Series, Problems Involving More Than Two	
	Variables.	
	Correlation Theory: Correlation and Regression,	
	Linear Correlation, Measures of Correlation, The Least-Squares	
	Regression Lines, Standard Error of Estimate, Explained and	
	Unexplained Variation, Coefficient of Correlation, Remarks	
	Concerning the Correlation Coefficient, Product-Moment Formula	
	for the Linear Correlation Coefficient, Short Computational	
	Formulas, Regression Lines and the Linear Correlation Coefficient,	
	Correlation of Time Series, Correlation of Attributes, Sampling	
	Theory of Correlation,	

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P.T.V.A.'s M.L.Dahanukar College of Commerce

Teaching Plan: 2023 – 2024 Department: Information Technology

Class: S.Y.B.Sc.(I.T.) – Semester IV Subject: Software Engineering Name of the Faculty: Prof. Supritha Bhandary

Month	Topics to be Covered	Internal	Number of
		Assessment	Lectures
	Introduction, Difference between hardware and		04
Nov	software, SDLC, software requirements,		
	software processes,		
	Waterfall model, prototyping model, iterative		22
	model, RUP, RAD model, Agile software		
Dec	development. Socio-Technical System:		
	Characteristics, legacy systems, critical		
	systems. security of software systems,		
	Requirements engineering processes,		
	feasibility study, systems models, context		
	model, behavioural model, data model, object		
	model Architectural design, modular		
	Interface design		
	Need of UL Design issues user analysis		26
	Project Management Quality Management:		20
Jan	quality planning quality control software		
	measurement and metrics		
	Verification and validation software		
	inspections. Software Testing		
Feb	system testing, project duration and staffing.		08
	Process improvement, software reuse,		
	distributed software engineering.		

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ML Dahanukar College

Teaching Plan: 2023 - 24

Department: <u>I.T.</u> Class: <u>S.Y.BSc.(I.T.)</u> Semester: <u>IV</u>

Subject: Software Engineering

Name of the Faculty: Ms. Rasika Sawant

NovemberUnit 1: Introduction: What is software engineering? Software Development Life Cycle, Requirements Analysis, Software Design, Coding, Testing, Maintenance etc.04DecemberSoftware Requirements: Functional and Non functional requirements, User Requirements, System Requirements, Interface Specification, Documentation of the software requirements. Software Processes: Process and Project, Component Software Processes. Software Development Process Models.14• Waterfall Model. • Prototyping. • Iterative Development. • Rational Unified Process. • The RAD Model • Time boxing Model1
NovemberUnit 1: Introduction: What is software engineering? Software Development Life Cycle, Requirements Analysis, Software Design, Coding, Testing, Maintenance etc.04DecemberSoftware Requirements: Functional and Non functional requirements, User Requirements, System Requirements, Interface Specification, Documentation of the software requirements. Software Processes: Process and Project, Component Software Processes. Software Development Process Models.14• Waterfall Model. • Prototyping. • Iterative Development. • Rational Unified Process. • The RAD Model • Time boxing Model14
engineering? Software Development Life Cycle, Requirements Analysis, Software Design, Coding, Testing, Maintenance etc. 14 December Software Requirements: Functional and Non functional requirements, User Requirements, System Requirements, Interface Specification, Documentation of the software requirements. 14 Software Processes: Process and Project, Component Software Processes. Software Development Process Models. 9 • Waterfall Model. • Prototyping. • Iterative Development. • Rational Unified Process. • The RAD Model • Time boxing Model
RequirementsAnalysis,SoftwareDesign, Coding, Testing, Maintenance etc.DecemberSoftwareRequirements: Functional requirements, System Requirements, Documentation of the software requirements. Software14SoftwareProcesses: Processes: Processes: Development Process Processes. Software Development. Iterative Development. Rational Unified Process. The RAD Model Time boxing Model14
Coding, Testing, Maintenance etc.DecemberSoftware Requirements: Functional and Non functional requirements, User Requirements, System Requirements, Interface Specification, Documentation of the software requirements. Software Processes: Process and Project, Component Software Processes. Software Development Process Models.14• Waterfall Model. • Prototyping. • Iterative Development. • Rational Unified Process. • The RAD Model • Time boxing Model14
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 functional requirements, User Requirements, System Requirements, Interface Specification, Documentation of the software requirements. Software Processes: Process and Project, Component Software Processes. Software Development Process Models. Waterfall Model. Prototyping. Iterative Development. Rational Unified Process. The RAD Model Time boxing Model
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Software Processes: Process and Project, Component Software Processes. Software Development Process Models. • • Waterfall Model. • Prototyping. • Iterative Development. • Rational Unified Process. • The RAD Model • Time boxing Model
Component Software Processes. Software Development Process Models. • Waterfall Model. • Prototyping. • Iterative Development. • Rational Unified Process. • The RAD Model • Time boxing Model
Development Process Models. • Waterfall Model. • Prototyping. • Iterative Development. • Rational Unified Process. • The RAD Model • Time boxing Model
 Waterfall Model. Prototyping. Iterative Development. Rational Unified Process. The RAD Model Time boxing Model
 Prototyping. Iterative Development. Rational Unified Process. The RAD Model Time boxing Model
 Iterative Development. Rational Unified Process. The RAD Model Time boxing Model
Rational Unified Process. The RAD Model Time boxing Model
The RAD Model Time boxing Model
• Time boxing Model
Agile software development: Agile methods,
Plan-driven and agile development, Extreme
programming, Agile project management,
Scaling agile methods.
Unit 2: Socio-technical system: Essential
characteristics of socio technical systems,
Emergent System Properties, Systems
Engineering, Components of system such as
organization, people and computers, Dealing
Legacy Systems.
January Critical system: Types of critical system, A
simple safety critical system, Dependability of a
system, Availability and Reliability, Safety and
Security of Software systems.
Requirements Engineering Processes:
Feasibility study, Requirements elicitation and
analysis, Requirements Validations,
Requirements Management.
System Models: Models and its types, Context Models Debayioural Models Data Models
Ivioueis, Benavioural Models, Data Models, Object Models, Structured Methods

	Unit 3: Architectural Design: Architectural		
	Design Decisions, System Organisation,		
	Modular Decomposition Styles, Control Styles,		
	Reference Architectures.		
February	User Interface Design: Need of UI design,		12
	Design issues, The UI design Process, User		
	analysis, User Interface Prototyping, Interface		
	Evaluation. Project Management Software		
	Project Management, Management activities.		
	Project Planning, Project Scheduling, Risk		
	Management.		
	Ouality Management: Process and Product		
	Quality Quality assurance and Standards		
	Quality, Quality associated and Standards, Quality Planning Quality Control Software		
	Measurement and Metrics		
	Unit 4: Verification and Validation: Planning		
	Verification and Validation Software		
	Inspections Automated Static Analysis		
	Verification and Formal Methods Software		
	Testing: System Testing Component Testing		
	Test Case Design Test Automation		
March	Software Massurement: Size Oriented		12
Iviai Cii	Metrics Function-Oriented Metrics Extended		12
	Function Point Metrics		
	Software Cost Estimation: Software		
	Productivity Estimation Techniques		
	Algorithmic Cost Modelling Project Duration		
	and Staffing		
	Unit 5: Process Improvement: Process and		
	product quality Process Classification Process		
	Measurement Process Analysis and Modeling		
	Process Change The CMMI Process		
	Infocess Change, The Civilvit Trocess		
	Sorvice Oriented Software Engineering:		
	Services as reusable components Service		
	Engineering Software Development with		
	Sorvices		
	Software rouse The rouse landscape		
	Application frameworks Software product		
	lines COTS product raise		
	Distributed software engineering. Distributed		
	systems issues Client server computing		
	A rehitestural potterns for distributed systems		
	Architectural patierns for distributed systems,		
	Software as a service		

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ML Dahanukar College

Teaching Plan: 2023 - 24

Department: <u>I.T.</u> Class: <u>S.Y.BSc.(I.T.)</u> Semester: <u>IV</u>

Subject: <u>Computer Graphics and Animation</u>

Name of the Faculty: Ms. Rasika Sawant

Month	Topics to be Covered	Internal	Number
		Assessment	of
			Lectures
November	Unit 1: Introduction to Computer Graphics:		04
	Overview of Computer Graphics, Computer Graphics		
	Application and Software, Description of some		
	graphics devices, Input Devices for Operator		
	Interaction, Active and Passive Graphics Devices		
December	Display Technologies, Storage Tube, Calligraphic		14
	Refresh, Raster Refresh (Raster-Scan) Graphics		
	Displays, Cathode Ray Tube Basics, Color CRT Raster		
	Scan Basics, Video Basics, The Video Controller,		
	Random-Scan Display Processor, LCD displays.		
	Scan conversion – Digital Differential Analyzer		
	(DDA) algorithm, Bresenhams' Line drawing		
	algorithm. Bresenhams' method of Circle drawing,		
	Midpoint Circle Algorithm, Midpoint Ellipse		
	Algorithm, wild-point criteria, Problems of Anasing,		
	Circles Clipping Lipps algorithms Curus Back		
	Cohen Sutherland and Liang Barsky Clipping		
	Polygons problem with multiple components		
	Unit 2: Two-Dimensional Transformations:		
	Transformations and Matrices Transformation		
	Conventions. 2D Transformations. Homogeneous		
	Coordinates and Matrix Representation of 2D		
	Transformations, Translations and Homogeneous		
	Coordinates, Rotation, Reflection, Scaling, Combined		
	Transformation, Transformation of Points,		
	Transformation of The Unit Square, Solid Body		
	Transformations, Rotation About an Arbitrary Point,		
	Reflection through an Arbitrary Line, A Geometric		
	Interpretation of Homogeneous Coordinates, The		
	Window-to-Viewport Transformations.		
January	Three-Dimensional Transformations:		18
	Three-Dimensional Scaling, Shearing, Rotation,		
	Reflection, Translation, Multiple Transformation,		
	Rotation about an Arbitrary Axis in Space, Reflection		
	through an Arbitrary Plane, Matrix Representation of		
	1 JU Transformations, Composition of 3D		1

	Transformations, Affine and Perspective Geometry,	
	Perspective Transformations. Techniques for	
	Generating Perspective Views, Vanishing Points, the	
	Perspective Geometry and camera models.	
	Orthographic Projections, Axonometric Projections,	
	Oblique Projections View volumes for projections	
	Unit 3: Viewing in 3D	
	Stages in 3D viewing, Canonical View Volume (CVV).	
	Specifying an Arbitrary 3D View, Examples of 3D	
	Viewing. The Mathematics of Planar Geometric	
	Projections Combined transformation matrices for	
	projections and viewing Coordinate Systems and	
	matrices camera model and viewing pyramid	
	Light: Radiometry Transport Equation Photometry	
	Color: Colorimetry Color Spaces Chromatic	
	Adaptation Color Appearance	
February	Unit 4. Visible-Surface Determination:	12
I cordary	Techniques for efficient Visible-Surface Algorithms	12
	Categories of algorithms Back face removal The z-	
	Buffer Algorithm Scan-line method Painter's	
	algorithms (depth sorting) Area sub-division method	
	BSP trees Visible-Surface Ray Tracing comparison of	
	the methods	
	Plane Curves and Surfaces:	
	Curve Representation Nonparametric Curves	
	Parametric Curves Parametric Representation of a	
	Circle an Ellipse Parabola Hyperbola Space Curves	
	Cubic Splines Bezier Curves B-spline Curves B-	
	spline Curve Fit B-spline Curve Subdivision	
	Parametric Cubic Curves Quadric Surfaces Bezier	
	Surfaces	
March	Unit 5: Computer Animation:	12
	Principles of Animation, Key framing, Deformations,	
	Character Animation. Physics-Based Animation.	
	Procedural Techniques, Groups of Objects.	
	Image Manipulation and Storage:	
	What is an Image? Digital image file formats, Image	
	compression standard – JPEG, Image Processing -	
	Digital image enhancement, contrast stretching,	
	Histogram Equalization, smoothing and median	
	Filtering.	

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